

# TEKLIB for CP/M 2.2

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TEKLIB is a small library of basic functions to generate graphics output for Tektronix terminals (or emulators) from Fortran programs. I wrote it around 2018, before I discovered the GSX-80 system.

## Using TEKLIB

The library was written for a CP/M 2.2 system using Microsoft Fortran 3.44. It can be linked to your main Fortran program with the Microsoft L80 linker.

The library provides the functions listed below.

A program must call TINIT first and must terminate the library usage with TCLOSE.

Between these brackets you would use TVIEW and TWIND to set up your user coordinate system and then use the rest of the routines.

File	Routine	Parameters
tarc.for	TARC(X,Y,R,PHI0,PHI1,DPHI) Draw an arc with given center point.	REAL X, Y      center point REAL R          radius REAL PHI0      start angle REAL PHI1      end angle REAL DPHI      angular step
taxis.for	TXAXIS(X0,X1,YPOS,XSTEP,YTICK) Draw a horizontal axis with tick marks.	REAL X0        start point REAL X1        end point REAL YPOS      intercept with the y-axis REAL XSTEP    tick spacing REAL YTICK     tick length
taxis.for	TYAXIS(Y0,Y1,XPOS,YSTEP,XTICK) Draw a vertical axis with tick marks.	REAL Y0        start point REAL Y1        end point REAL XPOS      intercept with the y-axis REAL YSTEP    tick spacing REAL XTICK     tick length
tchar.for	TCHAR(X,Y,ICHR,SIZE,ANGLE) Draw a vector graphics character.	REAL X          horizontal position REAL Y          vertical position INTEGER ICHR    ASCII code number REAL SIZE       text height in device units REAL ANGLE     baseline angle in degrees
tchar.for	TSFONT(IFONT) Select a font. Font #1 is the default, font #2 has greek characters. Fonts are loaded from files FSIMPLEX.FNT or FGREEK.FNT.	INTEGER IFONT   font number, 1 or 2
tclear.for	TCLEAR Clear the screen.	
tclose.for	TCLOSE Close the output device.	
tdraw.for	TDRAW(X,Y) Draw a line from the current point.	REAL X          horizontal position REAL Y          vertical position
tdrawc.for	TDRAWC(X2,Y2) Draw a line from the current point – with clipping.	REAL X          horizontal position REAL Y          vertical position
tidraw.for	TIDRAW(IX,IY) Draw a line to the point in device units.	INTEGER IX      horizontal position INTEGER IY      vertical position
timove.for	TIMOVE(IX,IY) Move the current point in device units.	INTEGER IX      horizontal position INTEGER IY      vertical position
tinit.for	TINIT(NDEV)	INTEGER NDEV    unit number for output

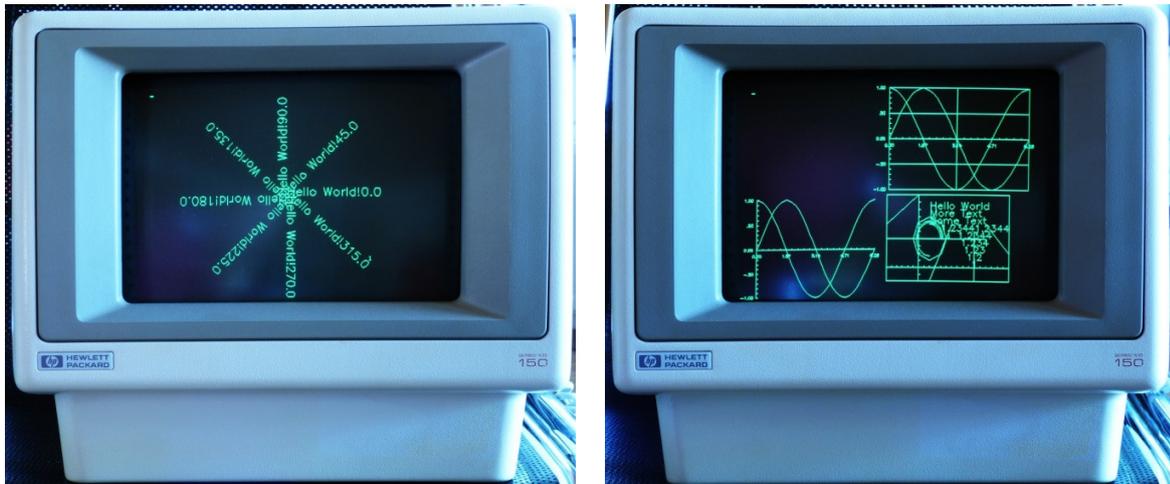
	This initializes the library and opens the given Fortran unit number. Microsoft Fortran 3.44 connects the units 1, 3, 5 to the console (TTY:), 2 to LST: and, 4 to the PUN: device.		
tmove.for	TMOVE(X,Y) Move the current point.	REAL X REAL Y	horizontal position vertical position
tmovec.for	TMOVEC(X,Y) Move the current point– with clipping.	REAL X REAL Y	horizontal position vertical position
tnum.for	TNUM ( X, Y, SIZE, ANGLE, VAL, NDIG, NALIGN ) Draw a number at the given position.	REAL X REAL Y REAL SIZE REAL ANGLE REAL VAL INTEGER NDIG INTEGER NALIGN	horizontal position vertical position text size in device units baseline angle in degrees number to output decimal digits alignment flag
trect.for	TRECT(X0,Y0,X1,Y1) Draw a rectangle given by its diagonal points.	REAL X0,Y0 REAL X1,Y1	first corner point second diagonal point
ttext.for	TTEXT(X,Y,TEXT,LEN,SIZE,ANGLE) Draw a text string at the given position.	REAL X,Y INTEGER*1 TEXT(255)  INTEGER LEN REAL SIZE REAL ANGLE	starting point string to write number of characters text size in device units baseline angle
tview.for	TVIEW(XLO,XHI,YLO,YHI) Define a viewport relative to the paper bounds.	REAL XLO REAL XHI REAL YLO REAL YHI	left border rel. to paper right border rel. to paper low border rel. to paper high border rel. to paper
twind.for	TWIND(XLO,XHI,YLO,YHI) Define a user coordinate (UC) system in the current viewport.	REAL XLO REAL XHI REAL YLO REAL YHI	UC for left border UC for right border UC for low border UC for high border
taxlab.for	TXALAB(X0,X1,YPOS,XSTEP,SIZE,ANGLE,NDIG) Label a horizontal axis.	REAL X0 REAL X1 REAL YPOS REAL XSTEP REAL SIZE REAL ANGLE INTEGER NDIG	start point end point intercept with the y-axis label spacing text height in device units baseline angle in degrees number of decimals
taxlab.for	TYALAB(Y0,Y1,XPOS,YSTEP,SIZE,ANGLE,NDIG) Label a vertical axis.	REAL Y0 REAL Y1 REAL XPOS REAL YSTEP REAL SIZE REAL ANGLE INTEGER NDIG	start point end point intercept with the y-axis label spacing text height in device units baseline angle in degrees number of decimals
trast.for	TXRAST(X0,X1,XSTEP,Y0,Y1) Draw a set of vertical raster lines moving along the horizontal direction.	REAL X0 REAL X1 REAL XSTEP REAL Y0 REAL Y1	start point of raster end point of raster spacing start point of each line end point of each line
trast.for	TYRAST(Y0,Y1,YSTEP,X0,X1) Draw a set of horizontal raster lines moving along the vertical axis.	REAL Y0 REAL Y1 REAL YSTEP REAL X0 REAL X1	start point of raster end point of raster spacing start point of each line end point of each line

If not specified otherwise, all values are in user coordinate system units.

## Portability

Because early Fortran standards do not have character or string types, TEKLIB uses the INTEGER\*1 type to handle characters and bytes. Some Fortran implementations provide a non-standard BYTE type but only with Fortran-77 the CHARACTER type became available. You might have to replace the type definitions accordingly.

About 99% of the library is written in Fortran. There is one small assembler routine which outputs a buffer of bytes to a CP/M output device. This routine circumvents Fortran-specific carriage control behavior. Depending on the target system and the Fortran implementation, this routine can be replaced e.g. by output to a binary direct access file, by a FORMAT with a leading “1H+” carriage control character or by another assembler routine.



**Figure 1: Output of the TEK1 and TEK2 test programs on a HP 150 with Tektronix emulation.**